

Q Emilie Scholey (researcher)  
R Y7 boy  
B Y7 girl  
S Y7 girl  
C Y7 girl  
L Y7 girl

Q So we've put the pictures in place, so we'll start with [Y7 girl R], [Y7 girl S] and [Y7 boy R]. Do you want to explain first of all, or take it in turns, where you put things and why?

C We put this one here because it's not just looking at a screen because you can actually like build it.

Q Yeah so that's a robotic one, the robot, yeah.

C And that one there because ...

Q Virtual reality.

C Yeah because you're in a different place.

Q Yeah. So that's good for play is it? Yeah.

C And this one because it's kind of like for all ages.

Q Minecraft.

C Yeah.

Q Or is it just the iPad do you mean or the...

C No the game.

Q OK Minecraft. And so is it for all ages?

R No it's for people over seven and if you want to play on it then it's over twelve.

Q OK so there is some restrictions on it, OK. And yeah, carry on.

C And this one because you can like make your own game.

Q OK and is that the...

R Scratch.

Q OK I was thinking purple, is that the one I've heard of purple mash? OK. And are you all happy with the good for play so far? Any of those you disagree on? No. OK. Not so good for play what have we got there? [Y7 boy R], do you want to tell us what we've got for not so good for play?

R I forgot the name of that.

C Alexa.

Q Alexa. Not so good for play, why?

R Because all you do is talk into it and you can ask it to play music you don't want.

Q So not that good for play then. And then the one underneath it. [Y7 girl S]?

C It's like bad but yet good for play. Good for play because they can like build things and also like....

Q What is it?

C It's like a controlling like when you've got it on the screen you can like move it around and make things but it's also bad because you can also get addicted to it.

Q Is this for..it's not Playstation is it?

R Xbox.

Q Xbox. OK. So you think it's bad and good, both? Any other comments you want to make about where you've placed things? Happy where they all are? OK, brilliant. Moving over to [Y7 girl L] and [Y7 girl C], thank you.

L So we've got a Nintendo DS. That's good for play because it's got educational games on it and things like that and then you've got to do.....we've said that the controller's good for play because you can control the characters that you are in the game.

Q For the Xbox.

L Yeah.

Q Yeah.

L And then we've done them for middle because you can access things that you don't want younger children to access and it's good for play because there is educational things on it obviously, but cos it's a console they have apps for younger kids and that's about it for the iPhone.

C The Alexa's bad because she might mishear you and play the wrong things.

Q Does that happen? Who's got an Alexa here?

C I've got one on my phone.

Q You've got one on your phone. You've got one, on your phone or...

L No I've got one of those.

Q OK so two of you sometimes use Alexa. Anyone else use Alexa?

R No, I don't because my dad thinks it's just it's boring.

C It is to be fair. It's like boring because you can't really play anything with it you can only like play music. It's mainly for older kids.

Q OK.

C And then we've put the Pokémon Go not good for play because people died last year from running into cars and things trying to catch the Pokémon and things like that.

Q So for health reasons you don't like....

C Yeah and then like these games you build things.

Q Computer and Minecraft, yeah.

C Yeah. That's Scratch, so you're building a game, and then this one you can build your own worlds.

Q Is that good fun to do that?

C Yes. And it's teaching you good things.

Q What kind of things is it teaching you?

C It's teaching you how to proportion things and it's teaching you location and things like that. Because it's got north, south, east and west and you can play hide and seek so someone, and you've got a map and there's a dot of the other person so you've got to try and move your way round with that map to find the person.

Q So it's navigational skills.

C Yes.

Q You've not got on yours, you've not got the phone have you or the Pokémon Go.

C Or the Furby.

Q Or the Furby. Where would you put the Pokémon Go on yours, you three?

R I would put it there.

Q Not good for play.

C I would put it there.

- Q So all three of you agree on the Pokémon Go, and how about the Furby?
- C Good for play.
- Q Good for play?
- L Good.
- Q Good. And then what was the other thing missing on yours? Yeah the console.
- L Good for play.
- Q Good for play? OK, you all agree on that?
- C And then the phone and that's it then.
- Q Yeah the phone. What about the phone?
- C Good.
- Q Good.
- R In between.
- Q In between. Why in between?
- L I think in between because like you can get addicted to your phone because you can't put it down. And it's also good because it like you can learn things about it, educate yourself on Google and everything.
- Q Who's got mobile phones here? All of you. And how often do you use your mobile phones?
- R I used it every day until now because on Friday someone stole it and threw it in the toilet.
- Q Oh no. So have you got it back?
- R Yeah but it doesn't, it's broken.
- Q But what do you use your mobile phones for? Communication? Or other things?
- C Texting, phoning and just playing games.
- Q OK you've all got games on your, have you all got games on your phone?
- L No.
- Q You haven't, [Y7 girl L].

L I don't have games. I just use mine for communication and watching films.

Q OK. And how do you access films on your phone?

L Netflix.

Q Netflix. Have you all got Netflix on your phone? No.

R I've got it on all of my TVs.

Q But not on your phone? No. But you've all got, apart from [Y7 girl L] you've all got games on your phones? What kind of games have you got on your phone?

C I've got some colouring games.

Q Colouring games, yeah.

R I've got Pokémon Go.

Q Pokémon Go.

C I've got that Pixel Art game

Q Pixel Art you mentioned yeah.

L Horse games.

Q Horse games. OK. Are we missing anything else out on there that we've not mentioned yet?

C No.

Q OK have we got everything? Brilliant.

C Oh and the VR.

Q And the VR, you've got that in your...

C I think that's not good for play because younger kids get scared of it and they can fall over and hurt themselves and it's like teaching them that they can go somewhere that's not real.

Q You don't think that's good?

C No.

Q Why?

C Because they'll think that that'll take all their problems away but in reality they're still in this world with something on their face.

Q OK. We've got five minutes so I'm just going to ask you one more question about these things and then one more question after that and then we've finished. If you had to now, we haven't got time to do this but if you could move these things around into two sections again one that's good for learning and one that's not good for learning would you... what would you put in good for learning and what would you put in not good for learning? Have a little chat in your groups and I'll ask you in a minute what you think.